VISUALIZE WITH ME...



Digital Divide in the USA has Narrowed

Teachers using technology in the classroom

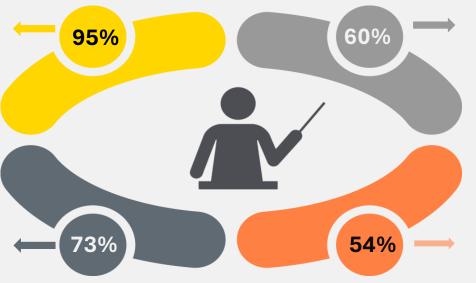
say digital creation tools are

(only used by 25 percent of teachers)

effective for engaging

students to learn.

Teachers



Elementary and middle school grades are the biggest beneficiary.

Teachers
using video streaming
services (such as YouTube)
in the classroom

Teachers
Using productivity and
presentation tools (like
Microsoft Office and Google
G Suite for Education)









Realities of the Digital Divide Elsewhere



Over **2.6 billion people**, or 34% of the world's population, have *NEVER* been online

Over 3 billion people do not have access to the Internet, and if they did, it is neither reliable or affordable

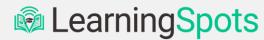




Over 263 million students,
25% of them preadolescent,
are not attending any
type of education

Over 2 billion people worldwide, 600m alone in Africa, have no access to power as we know it





Past efforts ATTEMPTED to meet the need

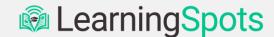
- Laptop for Every Child Nicholas Negroponte, \$100 computer for all
- Free Internet for Everyone Facebook/Meta, Free Internet for all



LearningSpots can deliver today because

- content creation tools exist
- specialized multi-purpose hardware exists
- satellite with affordable return connectivity exists
- affordable smart devices exist

...there is a shared mission



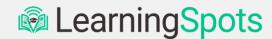
Learning Spots FILLS THE NEED

Shared Mission:

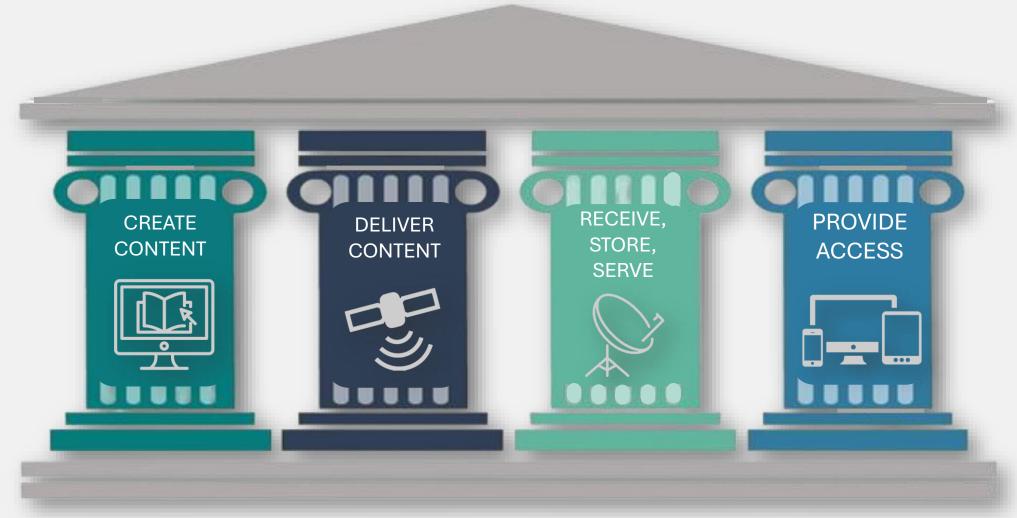
Enabling the flow of large volumes of digitized educational content to students living in the remotest areas of the world... without they requiring an Internet connection...



...to students located where connections are non-existent, inadequate or unaffordable.



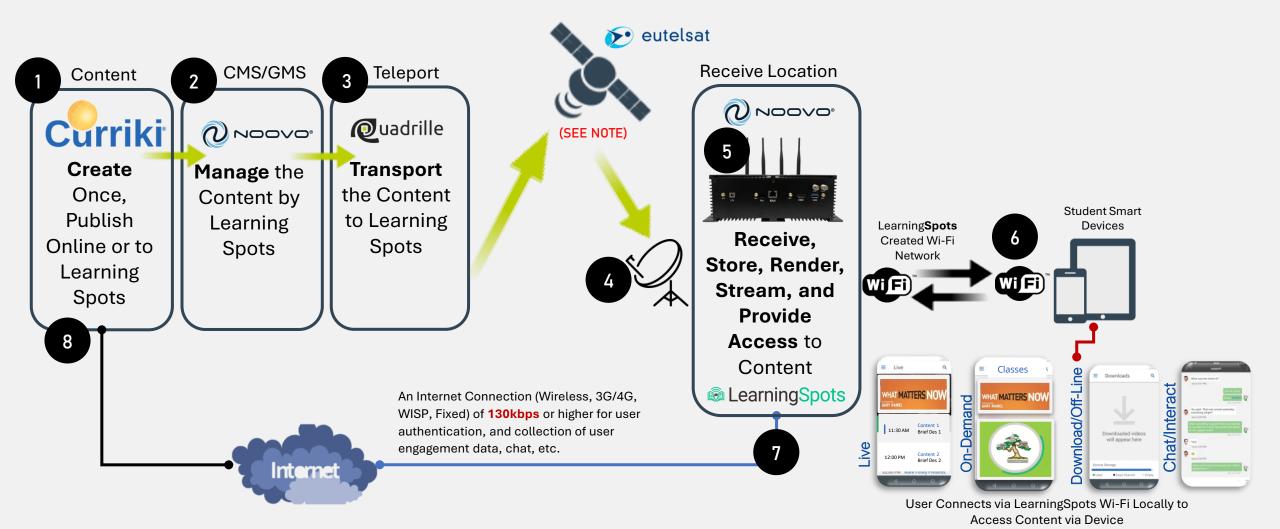
The 'Four Pillars' of Learning Spots



So, how does it work?

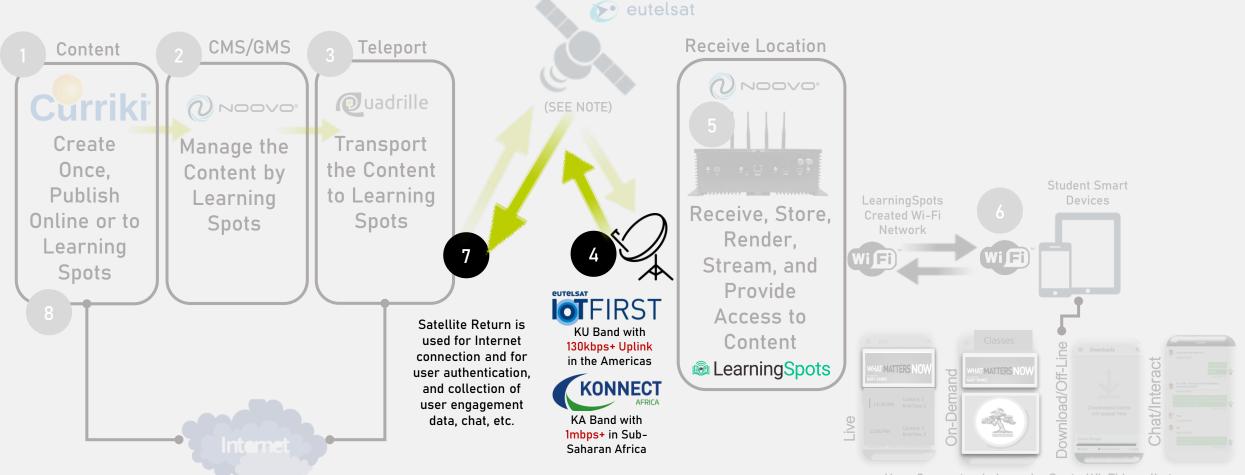


LearningSpots ... Some Internet Access

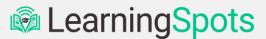




LearningSpots... Anywhere



User Connects via LearningSpots Wi-Fi Locally to Access Content via Device



"Let's Enable Villages"...

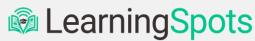
Where? Zimbabwe

- **Population**
 - Nationally 15.2m, 5.6m are kids*, and 3.5m are remote
- No Power
 - Nationally 8.9m, 3.2m are kids, and 2m are remote
- No Access to Internet
 - Nationally 10.6m, 3.9m are kids, and 2.4m are remote
- No Access to Schools
 - Nationally 4.8m kids, and 2.9m are remote

Impact in Zimbabwe?

- In 6-8 months 50 LearningSpots and 10,000 students
- Off-grid solar powered with battery back-up for the LearningSpots
- Business Model of \$17.50 per month per student is selfsustaining and allows LearningSpots to grow more villages and enable more students, including a new laptop every 2 years
- In **5 years 372** LearningSpots

and **75,000** students



ZIMBABWE 10,000 2022 **50** 2027 372 75,000 \$17.50 per month per student

^{*} Kids defined as Students Age of 5-18



Let's Make an Impact!

LearningSpots can deliver an 'Internet-like online education experience' to a child that

- lives anywhere
- doesn't have power
- doesn't have access to the Internet
- doesn't have access to a nearby school
- and is financially challenged

Let's Partner

- Education Content Creator
- Technologists
- EdTech Providers
- Departments of Education
- Grant Writers
- Philanthropists



Thank You

Mario J Pino

Founder, Executive Director



+1.321.315.4337



mario@learningspots.org



www.learningsports.org



Florida, USA



